

2023 TWILIGHT SOCCER RULES

The rules for twilight soccer will as pertaining to the IFAB law of the game 2022/23 retrieved: <https://downloads.theifab.com/downloads/laws-of-the-game-2021-22?l=en>

With the following alterations:

1. Team Size

- a. The maximum number of players permitted to take the field is seven (7) mixed must always include at least 3 women on the field.
- b. The minimum number of players that can be fielded without incurring a forfeit is four (4).
- c. The maximum registered players for any team are twelve (12).

2. Shin Pads & Jewellery

- a. All players MUST wear shin pads that adequately cover the shin. No player may enter the field without shin pads.
- b. All player must remove ALL jewellery before taking the field.

3. Match Nights/Times

- a. **Tuesday Evenings** (17th October – 5th December)
 - i. Under 10's at 4pm
 - ii. Under 12's at 5pm
 - iii. Women's at 6pm & 7pm
- b. **Wednesday Evenings** (18th October – 6th December)
 - i. Under 14's at 4pm
 - ii. Under 16's at 5pm
 - iii. Open's at 6pm & 7pm
- c. **Thursday Evenings** (19th October – 7th December)
 - i. Mixed at 6pm & 7pm

4. Match Duration

- a. Each match will be 2 x 25-minute halves (5-minute half-time and 5-minute changeover of games). Where a game commences late, the referee may reduce the time of each half to ensure the fixtures finish on time.
- b. In the event of a match ending in a draw, the result will stand. No extra time or any other method will be employed to resolve the draw.
- c. All matches should commence within 5 minutes of the designated starting time. There is no stoppage time.
- d. All matches must finish at the designated finish time. There is no stoppage time. E.g. if a game starts late the length of the game is reduced and must finish on time.

5. Game Rules

- a. All kick offs to be taken from the halfway line (start of play and after goals scored).
- b. A goal can be scored directly from a kick-off from halfway (start of play).
- c. No sliding tackles are permitted. **Players must be on both feet to make a tackle** or an indirect free kick will be awarded.
- d. A player (other than the goalkeeper) who deliberately handles the ball to prevent a goal will concede a penalty and shall be cautioned.
- e. Penalty kicks for goal are taken directly in front of the goal - 12 yards out.

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- f. Kick outs from goal line – opposition players cannot enter the goal circle until the ball has cleared the circle or has been touched by another player (other than the original kicker).
- g. All goal kicks should be taken within 2 meters of the goal line and within the goal circle.
- h. A goal cannot be scored directly from a sideline ‘kick-in’.
- i. No offside rules apply.
- j. All teams must have a designated goalkeeper who may only handle the ball inside the goal circle.

6. Interchanges

- a. Unlimited interchanges – play does not stop for an interchange to take place.
- b. Interchanges to take place from halfway during a stoppage of play.
- c. The player substituted must leave the field before the substitute takes the field.

7. Point System

- a. Win: 5 points
- b. Score Draw: 3 points
- c. Scoreless Draw: 2 points
- d. Loss: 1 point
- e. Bye: 5 points – 5-0 win
- f. Forfeit: 0 points – 5-0 loss

8. Forfeit Rules

- a. Each team must have a minimum four (4) players before they can take the field.
- b. Players to be ready for games to commence at exact scheduled time.
- c. If a team is not able to take the field after five (5) minutes, one goal will be scored against them for every 2 minutes and up to 3 goals. If a team is still not able to field a team after this time they will be forfeited.

9. Cards

- a. Yellow and red cards will be issued in accordance with IFAB regulations.
- b. All red card disciplinary matters will be dealt with by SportUNE. Parents and/or guardians will be notified if any player 16 years and under receives a yellow and/or red card.

10. Player Registration

- a. All players MUST be registered with SportUNE.
- b. The ‘Twilight Soccer Insurance Waiver Form’ must be signed by all players (or parent/guardian if under 18 years) before they can take the field.
- c. Players are only eligible to play in the team that they are nominated in.

11. Team Infringements

- a. Teams forfeiting games will receive a five (5) goal to nil (0) loss.
- b. Teams playing unregistered players is deemed to have forfeited the game.
- c. Teams playing players from other teams is deemed to have forfeited the game.